

|  |  |  |  |  |  |  |  |  | ${ }^{1} 1$ |  |  |  |  |  |  |  |  |  |  |  |  |  | ${ }^{4} 4$ |  |  |  | ${ }^{2} 4$ |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | ${ }^{1} 4$ |  |  |  | ${ }^{3} 3$ |  |  |  | ${ }^{1} 3$ |  |  |  | $3_{3}$ |  | $3_{3}$ |  | ${ }^{1} 4$ |  |  | ${ }^{1} 5$ |  |  |  |  |  |  |  |  |
|  |  |  |  | ${ }^{1} 3$ |  |  |  |  |  |  |  | ${ }_{1}{ }^{2}$ |  |  |  |  |  |  |  |  |  |  | $2_{4}$ |  |  |  |  |  |  |
| ${ }^{1} 3$ |  |  |  |  |  |  |  | $2_{4}$ |  |  |  |  |  |  |  |  |  |  |  | ${ }_{1}{ }^{3}$ |  |  |  |  |  |  | ${ }^{1} 5$ |  |  |
|  |  | ${ }_{2} 2$ |  |  |  |  |  |  |  |  | $1_{2}{ }^{2}$ |  |  |  |  | ${ }^{1} 1_{1}^{1}$ |  |  |  |  |  |  |  | ${ }^{2} 2$ |  |  |  |  |  |
|  |  |  |  |  |  |  | ${ }^{2} 2$ |  |  |  |  |  | $1_{2}{ }^{2}$ |  |  |  |  | ${ }_{1}^{1}{ }^{3}$ |  |  |  |  |  |  | ${ }^{1} 3$ |  |  |  |  |
|  | 33 |  |  |  |  |  |  |  | 4 |  |  |  |  |  |  |  |  |  |  |  |  | 2 |  |  |  |  |  |  | ${ }^{1} 3$ |
|  |  |  |  |  | ${ }_{2}$ |  |  |  |  |  |  |  |  |  |  |  | $2_{4}$ |  |  |  |  |  |  |  |  | $1_{1}{ }^{3}$ |  |  |  |
|  |  |  | $1_{2}{ }^{2}$ |  |  |  | ${ }^{2} 3$ |  |  |  | ${ }_{1}{ }^{3}$ |  | 32 |  | ${ }^{2}$ |  |  |  | ${ }_{1}^{1} 1$ |  |  |  |  |  |  |  |  | 7 |  |
| 2 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  | 2 |  |  |  | 2 |  |  |  |

Nurikabe

| 4 |  |  |  |  |  | 5 |  | 7 |  |  |  | 3 |  |  |  |  | 5 | 1 |  |  |  | 1 |  |  | 4 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 2 |  |  |  |  |  | 2 |  |  |  | 4 |  |  |  | 2 |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 6 |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  | 3 |  | 2 |  | 2 |  |  |  |  | 4 |
|  |  | 1 |  |  | 1 |  |  |  |  | 1 |  |  |  |  |  |  |  |  |  |  | 5 |  |  | 2 |  |
|  |  |  |  | 2 |  |  | 4 |  |  |  |  |  |  |  |  |  | 4 |  | 3 |  |  | 1 |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  | 4 |  |  |  |  |  |  | 7 |  |  |  |  | 3 |  | 5 |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  | 3 |  |  |  |  |  |  |  |  |  |  |  |
|  |  | 3 |  |  |  |  |  | 2 |  |  |  | 4 |  |  |  | 4 |  |  |  |  |  |  |  |  |  |
|  | 4 |  | 2 |  |  |  |  |  | 3 | 1 |  |  |  |  | 5 |  |  | 3 |  |  | 3 |  |  |  | 1 |

Arrange the grids in such a way that they follow the layout given in the table. Then draw a wall that's connected throughout the 9 grids following the rules for each type. The grids cannot be rotated/reflected before arrangement. Islands can go from Nurikabe grid into other grids. Tapa cells will be included in cell count if they appear in an island. In a Nurikabe grid, there can be islands without numbers only IF they touch an edge of the grid that is adjacent to another grid.

